



OFFICIALS' WRESTLING SIGNALS HIGH SCHOOL AND COLLEGE



<p>1</p> <p>Starting the Match</p>	<p>2</p> <p>Stopping the Match</p>	<p>3</p> <p>Time Out</p>	<p>4</p> <p>Start Injury Clock</p>	<p>5</p> <p>Start Blood Clock</p>
<p>6</p> <p>Stop Blood/ Injury Clock</p>	<p>7</p> <p>Neutral Position</p>	<p>8</p> <p>Indicates No Control</p>	<p>9</p> <p>Out-of-Bounds</p>	
<p>10</p> <p>Indicates Wrestler in Control Left/Right Hand</p>	<p>11</p> <p>Defer Choice</p>	<p>12</p> <p>Potentially Dangerous Left/Right Hand</p>	<p>13</p> <p>Stalemate</p>	
<p>14</p> <p>Caution - False Start or Incorrect Starting Procedure</p>	<p>15</p> <p>Stalling Left/Right Hand</p>	<p>16</p> <p>Interlocking Hands or Grasping Clothing</p>	<p>17</p> <p>Reversal</p>	<p>18</p> <p>Technical Violation</p>
<p>19</p> <p>Illegal Hold or Unnecessary Roughness</p>	<p>20</p> <p>Near-Fall</p>	<p>21</p> <p>Awarding Points Left/Right Hand</p>	<p>22</p> <p>Unsportsmanlike Conduct Left/Right Hand</p>	<p>23</p> <p>Flagrant Misconduct Left/Right Hand</p>

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